



PLAYER HANDBOOK

This handbook is a crucial guide for competitors in the African Gaming Championship (AGC), providing essential information on tournament rules, schedules, player conduct, venue guidelines, and standards for fair gaming.

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2
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acer
foreducation



Carry1st

heart FM





Welcomes you to AGC 2026!

Dear Players, Teachers and Coaches,
Welcome to the **African Gaming Championship** 2026 – Africa's premier competitive gaming festival. Welcome to what promises to be four unforgettable days of esports, community, and celebration.

Whether you're here to defend your title, fight for your first big win, or simply experience the energy of LAN competition, your participation makes this championship truly special.

Our goal is to continue Africa's legacy and provide a world-class stage where our best players can compete, grow, and shine. This year, we've improved our player services, enhanced the experience for spectators and brought together partners and broadcasters, to make AGC bigger and better than ever.

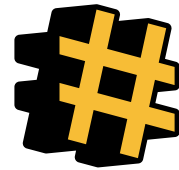
Every thing you need to know is right here - in the **AGC 2026** Handbook. You'll find everything you need to know to make your experience smooth and enjoyable, from tournament rules and match times to venue maps and player conduct expectations.

On behalf of our entire team, thank you for being part of AGC 2026. We wish you fair play, fierce matches, and memories that last long after the final round ends.

See you on the main stage!
Good luck and have fun!



#AGC26 
Official Hashtag



#ACGLFAMILY



ABOUT

All paths converge at the **African Gaming Championship**, an event designed to nurture and promote the growth of African esports at every level.

At the foundation is our school league, boasting **over 300 registered schools**—the largest in Africa—on our school platform (schools.acgl.gg). The **AGC** event serves as the grand finale for these schools, bringing together players from across the nation.

Moreover, **AGC** is dedicated to creating opportunities and paving the way for the future of esports in Africa. We are actively linking our competitions to the international circuit. Where there are no international opportunities we create ourselves here in our turf.

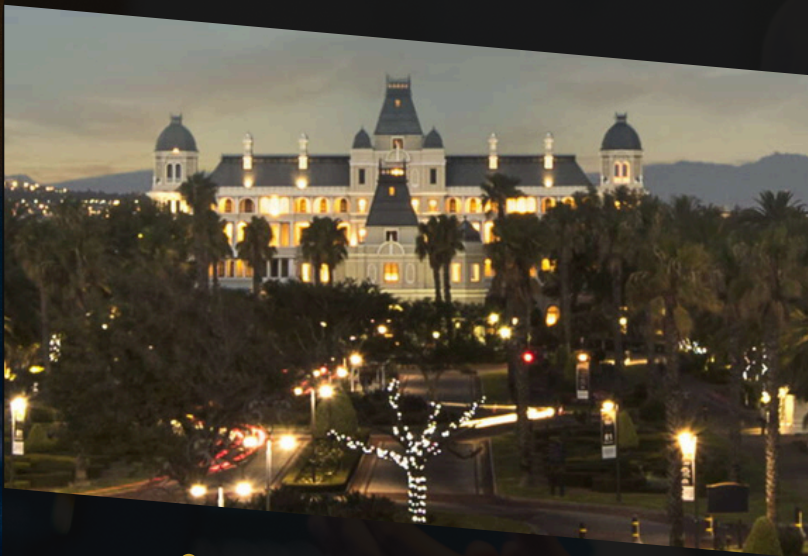
We envision **AGC** as the cornerstone of African esports, essential for having our players represent not just their countries, but the entire continent. This initiative also aligns with educational and job creation prospects within the gaming industry.

We believe that **AGC** is the launching pad that connects African esports to the global arena.





OVERVIEW:
2026



VENUE



**GRAND WEST,
MARKET HALL
CAPE TOWN**



CONFIRMED

DATES: 16 - 19 JULY



R150,000+ PRIZE POOL



CONFIRMED

**INTERNATIONAL
QUALIFIER**





OVERVIEW:

2026 PARTNERS

The African Gaming Championship couldn't shine without our amazing partners!

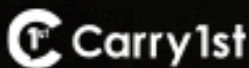
We urge you to explore their amazing services and sprinkle some love on their socials.

Headline Partners:

- ACER for Education

Brand Partners

- Curro Schools - Student Empowerment Partner
- NWU - University Partner
- Heart FM- Fiber Network Partner
- Carry1st - Call of Duty Mobile Finale and Call of Duty: Mobile Activation
- Super Sport Schools - Media Partner

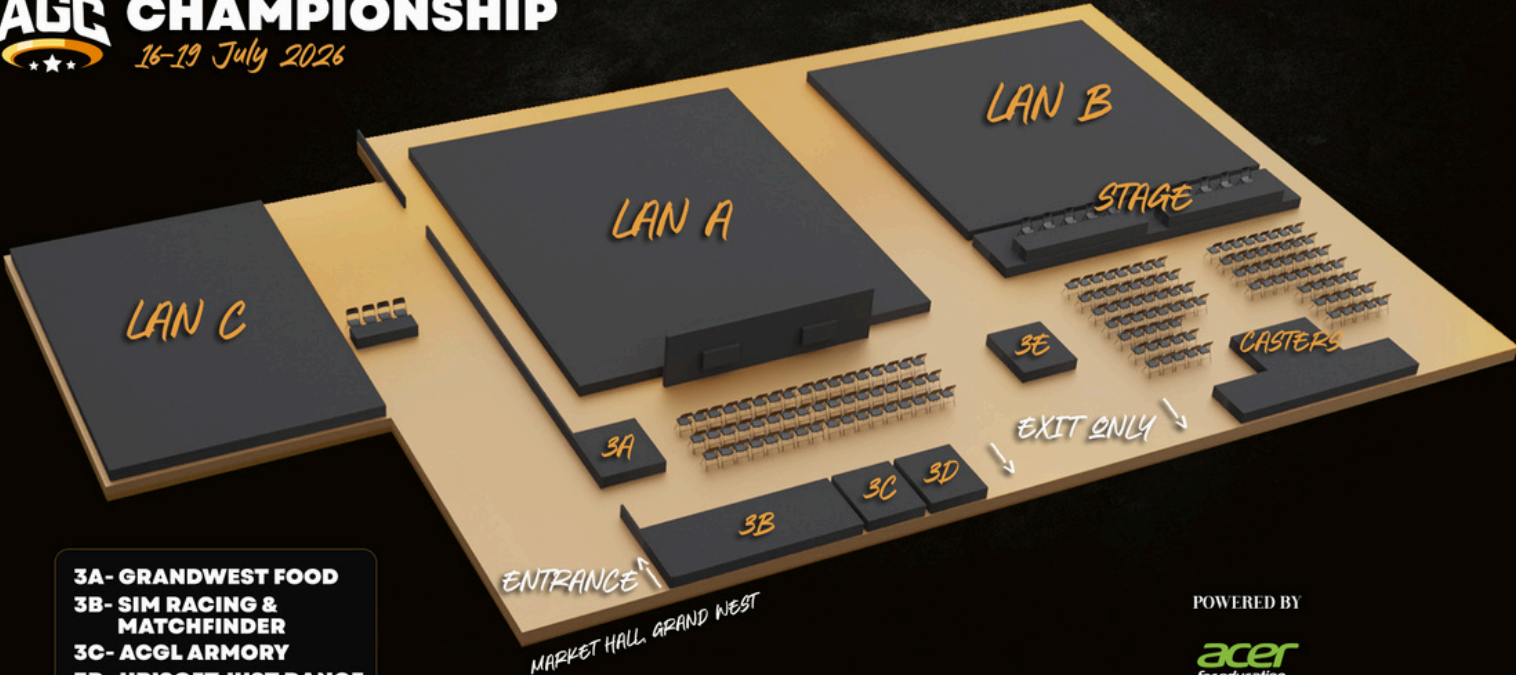




VENUE:
FLOORPLAN



AFRICAN GAMING
CHAMPIONSHIP
16-19 July 2026



- 3A - GRANDWEST FOOD
- 3B - SIM RACING & MATCHFINDER
- 3C - ACGL ARMORY
- 3D - UBISOFT JUST DANCE
- 3E - MINI STAGE

POWERED BY



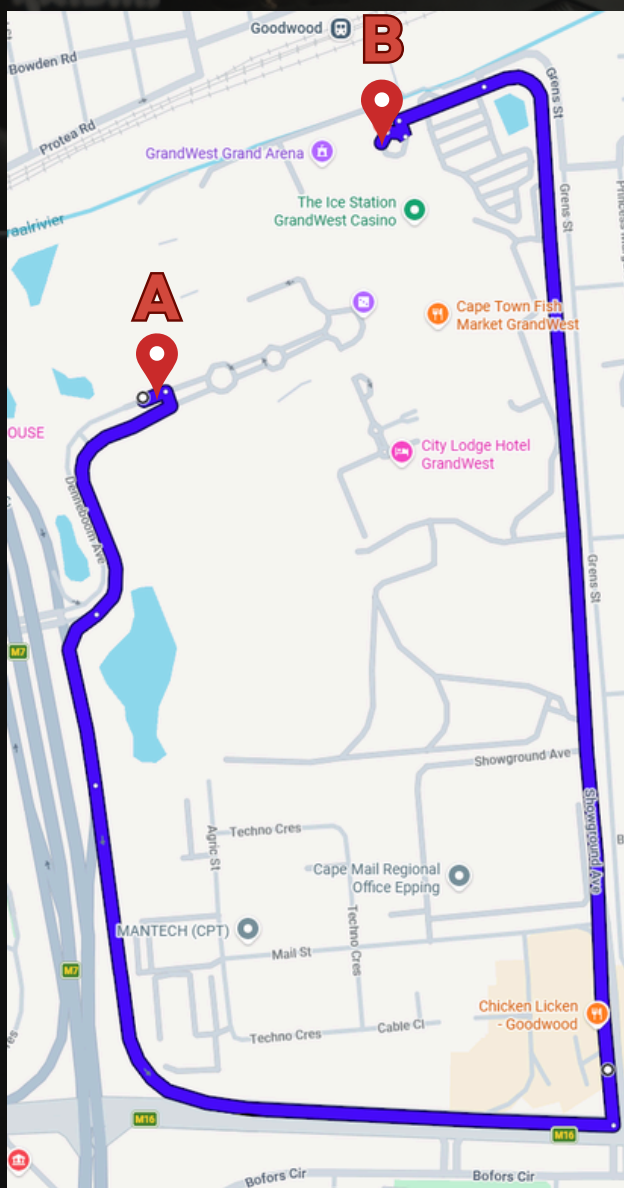


VENUE PARKING:

ALL VENUE PARKING IS AVAILABLE VIA THE MAIN ENTRANCE AT GRAND WEST. PARKING COSTS R20 PER DAY. FOR THOSE DROPPING OFF EQUIPMENT, PLEASE BE SURE TO DROP OFF BEFORE GOING TO PARKING TO AVOID ADDITIONAL FEES.

PC/CONSOLE DROP OFF FOR BRING YOUR OWN (BYO)

THOSE REQUIRED TO DROP OFF THEIR PC/CONSOLE + MONITOR.



A - General Entrance



Click GPS
Icon
for desired
Link



B - PC Drop Off

At the drop off gate. State you are here for AGC Drop Off. You will be directed to the drop-off location, which is on a circle near an entrance to the Arena.

Once you have dropped off the equipment, you/your driver can head to General Entrance A

- Equipment drop off is between 8:00-9:00
- Equipment pick-up is at any point during the day
- After drop off you will be required to park in General Parking.



EVENT COMPETITIONS VIA [ACGL.GG/AGC](https://acgl.gg/agc)

TITLES & CATAGORIES

(CLICK ON THE TITLE TO JUMP TO PAGE)



CALL OF DUTY
MOBILE



CALL OF DUTY
MOBILE



LIVE ON SUNDAY
MAIN STAGE
@ 14:00



SCHEDULES ARE BASED ON MAX CAPACITY
IF THERE ARE LESS PLAYERS, EXPECT THE POTENTIAL OF SHORTER PLAYING TIMES

Skip Section -



CURRO
ESPORTS

Curro Esports will run a fun 5v5 tournament for school learners on Thursday, 16th of July, featuring a custom Capture the Flag game created by the Curro Esports team.

Operations Leads:
Magdeleen De Kock



MINECRAFT EDUCATION | 8 TEAM MAXIMUM



CHECK IN: 08:00 - 09:30 | FRONT ENTRANCE ONLY



BRING YOUR OWN:

- **LAPTOP ONLY**
- **BRING YOUR OWN USB TO ETHERNET IF REQUIRED**



SCHEDULE:
10:00 MATCHES START



MAIN STAGE FINALS ESTIMATED:
16:00



**PLAYING
AREA**

SECTION: LAN A





The Nitro ASL EAFC Finals will take place on Friday, the 17th July. The competition will see participants competing in heats and progressing through to a single-elimination bracket.

All matches will be played at the LAN C area and on PlayStation 5.



FORMAT

1V1
HEATS TO
ELIMINATION
BRACKET
64 PLAYERS



CHECK-IN

08:00 - 09:00
FRONT ENTRANCE ONLY



DEVICE

PLAYED ON PS5.
OPTIONAL:
• BYO CONTROLLER



PLAYING
AREA

SECTION: LAN C



SCHEDULE:



TOURNAMENT PAGE

HEATS (BO1)

HEAT 1

- 09:40 BE READY
- 10:00 START

HEAT 2

- 12:40 BE READY
- 13:00 START

STREAM LINKS



SINGLE ELIMINATION STARTS (TOP 16) STATION 1-8

14:00 - ROUND OF 16
14:30 - QUARTER FINALS
15:00 - SEMI FINALS



MAIN STAGE FINALE: 16:30

Grand Final



ACGL - GAMING SOLUTION SPECIALISTS





The Nitro ASL Fortnite Finals will take place on Friday, the 17th July. The competition will see participants competing in a battle royale trio Format, with a total of 6 lobbies being played.

All matches will be played at the LAN A area and on players' own devices.



TRIOS
33 TEAM CAPACITY
TOTAL OF 6 GAMES



08:00 - 09:00
ENTRANCE 2 FOR DROP OFF.



BRING YOUR OWN

DEVICE



SECTION: LAN A

**PLAYING
AREA**



SCHEDULE:



TOURNAMENT PAGE

10:00:
WARM-UP

11:00:
MATCH 1 - MATCH 3

15:00
MATCH 4 - MATCH 6



ALL MATCHES (1-6) BROADCASTED





The Nitro ASL Valorant Finals will take place on Thursday the 16th July.

The competition will see participants competing in a Group Stage to a Single Elimination Brackets.

All PCs will need to be collected on Thursday evening, the Main Stage will be used on Friday (only peripherals required) .

All matches, except the finals will be played at the LAN B area and on players' own devices.



**5V5
GROUPS TO
ELIMINATION
BRACKETS**



**BRING YOUR OWN.
IN-EARS FOR FINALS SUPPLIED,
BYO IF DESIRED.**



CHECK-IN

**08:00 - 09:00
ENTRANCE 2 FOR DROP OFF.**



**PLAYING
AREA**

SECTION: LAN B



SCHEDULE:



TOURNAMENT PAGE

THURSDAY: GROUP STAGE (BO1) (2 GROUPS)

- 10:00 - MATCH 1
- 11:00 - MATCH 2
- 12:00 - MATCH 3

CHAMPIONSHIP BRACKET:

DOUBLE ELIM PLAYOFFS (4 TEAMS) (BO1/3)

- 14:00 SEMI-FINALS
- 15:00 3RD / 4TH



**MAIN STAGE FINALE:
15:00**

**TOP 2 PROGRESS >
CHAMPIONSHIP BRACKET.
REMAINING TEAMS > PLATE
BRACKET**

PLATE BRACKET:

SINGLE ELIM PLAYOFFS (4 TEAMS) (BO1)

- 14:00 SEMI-FINALS
- 15:00 FINALS + 3/4TH PLAYOFF

STREAM LINKS





The Nitro ASL Rocket League Finals will take place on Thursday the 16th July.

The competition will see participants competing in a Group Stage to a Double Elimination Bracket.

All matches will be played at the LAN A area and on players' own devices.



**3V3
GROUPS TO
ELIMINATION
BRACKETS**



**08:00 - 09:00
ENTRANCE 2 FOR DROP OFF.**



**BRING YOUR OWN
DEVICE**



SECTION: LAN A



SCHEDULE:



TOURNAMENT PAGE

THURSDAY: GROUP STAGE (BO3) (4 GROUPS)

- 10:00 - MATCH 1
- 10:30 - MATCH 2
- 11:00 - MATCH 3
- 11:30 - MATCH 4

CHAMPIONSHIP BRACKET:

DOUBLE ELIM PLAYOFFS (8 TEAMS) (BO5)

- 14:00 WB ROUND 1
- 14:45 WB ROUND 2 / LB ROUND 1
- 15:30 LB ROUND 2
- 16:15 LB ROUND 3



MAIN STAGE FINALE: 14:00 - FRIDAY

**WB Final, LB Final, Grand Final)
-Grand Final WB winner receives 1-0
Adv.**

**TOP 2 PROGRESS >
CHAMPIONSHIP BRACKET.
REMAINING TEAMS > PLATE
BRACKET**

PLATE BRACKET:

SINGLE ELIM PLAYOFFS (8-16 TEAMS) (BO5)

- 14:30 QUARTER FINALS
- 15:30 SEMI FINALS
- 16:30 FINALS + 3/4TH PLAYOFF

STREAM LINKS





The Nitro ASL Brawlhalla Finals will take place on Thursday, the 16th July. The competition will see participants competing in a group stage and progressing through to a single-elimination bracket.

All matches will be played at section C on PC.



**1V1
GROUPS TO SINGLE-
ELIMINATION
BRACKET
32 PLAYERS**



DEVICE

**PLAYED ON PC.
OPTIONAL:
• BYO CONTROLLER**



CHECK-IN

**08:00 - 09:00
FRONT ENTRANCE ONLY**



**PLAYING
AREA**

SECTION: C



SCHEDULE:



TOURNAMENT PAGE

GROUP STAGE (BO3)

- 10:00 - MATCH 1
- 11:00 - MATCH 2
- 12:00 - MATCH 3

CHAMPIONSHIP BRACKET:

SINGLE ELIM PLAYOFFS (16 PLAYERS) (BO5)

- 14:00 ROUND 1
- 15:00 ROUND 2

**16 PROGRESS > CHAMPIONSHIP
BRACKET.
REMAINING TEAMS > PLATE
BRACKET**

PLATE BRACKET:

SINGLE ELIM PLAYOFFS (BO5)

- 14:00 ROUND OF 16
- 14:20 QUARTER FINALS
- 14:40 SEMI FINALS
- 15:00 FINALS + 3/4TH PLAYOFF



MAIN STAGE FINALS:

16:30 Final 1, Semi Final 2, Grand Finals

STREAM LINKS





The AGC EAFC Finals will take place on Saturday to Sunday, July 16th to 19th. The competition will see participants competing in a group stage and progressing through to a single-elimination bracket.

All matches will be played at the LAN C area and on PlayStation 5.



FORMAT

1V1
HEATS (BO1)
TO GROUPS TO
ELIMINATION
BRACKET (TO-2)



DEVICE

PLAYED ON PS5.
OPTIONAL:
• BYO CONTROLLER



CHECK-IN

1 HOUR BEFORE HEAT
FRONT ENTRANCE ONLY



PLAYING
AREA

SECTION: LAN C



SCHEDULE:



TOURNAMENT PAGE

SATURDAY - GROUP STAGE (BO1) | UP TO 64 PLAYERS PER HEAT

HEAT 1 - SATURDAY

- 09:30 BE READY
- 10:00 START

HEAT 2 - SATURDAY

- 13:30 BE READY
- 14:00 START

SUNDAY - GROUPS INTO SINGLE ELIM PLAYOFFS

10:00 - GROUPS FIXTURES

11:00 - PLAYOFFS R1

11:30 - PLAYOFFS R2

12:00 - 3RD / 4TH DECIDER



MAIN STAGE FINALE: 13:30

STREAM LINKS





The AGC Fortnite Trio Finals will take place on Saturday, the 18th July. The competition will see participants competing in a battle royale trio Format, with a total of 6 lobbies being played.

All matches will be played at the LAN A area and on players' own devices.



- Trio Details



TRIOS
33 TEAM CAPACITY
TOTAL OF 6 GAMES



CHECK-IN

08:00 - 09:00
ENTRANCE 2 FOR DROP OFF.



DEVICE

BRING YOUR OWN



PLAYING
AREA

SECTION: LAN A



SCHEDULE:



TOURNAMENT PAGE

10:00
WARM-UP

11:00
MATCH 1 - MATCH 3

15:00
MATCH 4 - MATCH 6



ALL MATCHES (1-6) BROADCASTED





The AGC Fortnite Solo Finals will take place on Sunday, July 19th. The competition will see participants competing in a battle royale trio Format, with a total of 6 lobbies being played.

All matches will be played at the LAN A area and on players' own devices.



- Solo Details



SOLOS
99 PLAYER CAPACITY
TOTAL OF 6 GAMES



08:00 - 09:00
ENTRANCE 2 FOR DROP OFF.



BRING YOUR OWN



SECTION: LAN A



SCHEDULE:



TOURNAMENT PAGE

10:00
WARM-UP

11:00
MATCH 1 - MATCH 3

14:00
MATCH 4 - MATCH 6



ALL MATCHES (1-6) BROADCASTED





The AGC Valorant Finals will take place from Friday to Saturday, July 17th – July 18th.

The competition will see participants competing in a Group Stage to a Single Elimination Brackets.

All PCs will need to be collected on Friday evening (bar those in Semi-Finals+), the Main Stage will be used on Saturday (only peripherals required) .

All matches, except the finals will be played at the LAN B area and on players' own devices.



**5V5
GROUPS TO
ELIMINATION
BRACKETS**



DEVICE

**BRING YOUR OWN.
IN-EARS FOR FINALS SUPPLIED,
BYO IF DESIRED.**



CHECK-IN

**08:00 – 09:00
ENTRANCE 2 FOR DROP OFF.**



**PLAYING
AREA**

SECTION: LAN B



SCHEDULE:

FRIDAY:

GROUP STAGE (BO1) (4 GROUPS)

- 10:00 - MATCH 1
- 11:00 - MATCH 2
- 12:00 - MATCH 3

CHAMPIONSHIP BRACKET:

SINGLE ELIM PLAYOFFS (4 TEAMS) (BO3/5)

- 14:00 - ROUND 1
- 17:00 - ROUND 2 - MAIN STAGE



Saturday

MAIN STAGE FINALE: 10:00

**Semi-Final 2, Followed by Finals
3rd vs 4th off stage.**



TOURNAMENT PAGE

**TOP 2 PROGRESS >
CHAMPIONSHIP BRACKET.
REMAINING TEAMS > PLATE
BRACKET**

PLATE BRACKET:

SINGLE ELIM PLAYOFFS (16 TEAMS) (BO1)

- 14:00 - ROUND 1
- 15:00 - ROUND 2
- 16:00 - ROUND 3
- 17:00 - ROUND 4

STREAM LINKS





The AGC Rocket League Invitational will take place from Saturday to Sunday, July 18th – July 19th.

The competition will see participants competing in a Group Stage to a Double Elimination Bracket.

All matches will be played at the LAN B area and on players' own devices.



**3V3
GROUPS TO
ELIMINATION
BRACKETS**



BRING YOUR OWN

DEVICE



CHECK-IN

**08:00 - 09:00
ENTRANCE 2 FOR DROP OFF.**



**PLAYING
AREA**

SECTION: LAN B



SCHEDULE:

**SATURDAY:
GROUP STAGE (BO5) (4 GROUPS)**

- 10:00 - MATCH 1
- 10:30 - MATCH 2
- 11:00 - MATCH 3

CHAMPIONSHIP BRACKET:

DOUBLE ELIM PLAYOFFS (16 TEAMS) (BO5)

- 11:30 WB ROUND 1
- 12:15 WB ROUND 2 / LB ROUND 1
- 14:00 LB ROUND 2
- 14:45 UB ROUND 3 / LB ROUND 3



TOURNAMENT PAGE

**ALL TEAMS PROGRESS TO THE
PLAYOFFS BRACKET**



MAIN STAGE FINALE:

10:00 Sunday

**WB Final, LB Final, Grand Final)
-Grand Final WB winner receives 1-0
Adv.**

STREAM LINKS



ACGL - GAMING SOLUTION SPECIALISTS





The Tekken 8 Open is set to take place on Saturday, the 18th of July.

The competition sees a group stage format, leading into a double elimination bracket.

All LAN matches will take place in LAN Area C.



**1V1
GROUPS TO DOUBLE-
ELIMINATION
BRACKET**



**08:00 - 09:00
ENTRANCE 2 FOR DROP OFF.**



**PLAYED ON PC.
OPTIONAL:
• BYO CONTROLLER**



SECTION: C



SCHEDULE:

GROUP STAGE (BO3)

- 10:00 START



TOURNAMENT PAGE

CHAMPIONSHIP PLAYOFFS (16 PLAYERS): DOUBLE ELIM PLAYOFFS (BO3)

- 13:00 START



Sunday

MAIN STAGE FINALS: 12:00

STREAM LINKS

**WB Final, LB Final, Grand Final)
-Grand Final WB winner receives 1-0 Adv.**





VENUE RULES & POLICIES

1. Entry & Access

- All participants must have the valid armbands visible at all times.
- Underage attendees must have parental consent or supervision.
- No unauthorized access to staff-only, admin, or player-only areas.
- Re-entry may require wristbands.

2. Equipment & Personal Items

- Participants must use only approved devices (no network equipment allowed).
- Bring-your-own-device (BYOD) areas must follow the setup instructions from staff.
- ACGL is not responsible for lost, stolen, or damaged personal property.
- All bags and equipment may be subject to security checks on entry.

3. Prohibited Items

- No weapons, illegal substances, or contraband.
- No outside food in the LAN area. Drinks can only be had in closed containers and be placed next to player chairs.
- No alcohol is allowed.
- No personal extension cords or high-voltage equipment unless pre-approved.

4. Conduct & Fair Play

- Respect staff, players, and other attendees at all times.
- Abusive or discriminatory language, harassment, or bullying is strictly prohibited.
- Cheating, hacking, or any form of match-fixing results in immediate disqualification and removal.
- Please use a headset in Competition areas Lan A, Lan B, 3C & Lan D.



VENUE RULES & POLICIES

5. Health & Safety

- Follow all fire, health, and emergency protocols.
- Keep aisles, exits, and emergency equipment clear at all times.
- Report any suspicious activity or safety hazards to staff immediately.

6. Media & Photography

- By entering, attendees consent to photography, recording, and livestreaming.
- Personal photography is allowed unless obstructing staff or players.
- Flash photography is restricted in gameplay areas.

7. Schedule & Participation

- Players must arrive at check-in on time — late arrival may result in forfeiture.
- Follow all tournament admin instructions.
- Any disputes must be raised immediately with tournament staff.

8. Cleanliness & Respect for Venue

- Keep your area tidy — dispose of trash in bins provided.
- No graffiti, stickers, or damage to venue property.
- Any deliberate damage will be charged to the responsible party.

9. Enforcement & Removal

- Staff reserve the right to eject any attendee for violating rules without refund.
- Serious breaches may result in permanent bans from future ACGL events.

10. Additional Policies

- Specific house rules of the venue override general policies if stricter.
- Sponsors may have branded zones with their own activation rules
- All participants agree to these rules as part of registration.



CODE OF CONDUCT

As a registered participant in the African Gaming Championship (AGC) 2026, all players agree to abide by the following Code of Conduct.

1. Respect & Sportsmanship

- Treat fellow players, admins, spectators, and staff with courtesy and respect.
- Abusive, threatening, discriminatory, or harassing behaviour will not be tolerated.
- Bullying, intimidation, or targeting other players for any reason is strictly prohibited.

2. Fair Play

- Compete with integrity — cheating, hacking, match-fixing, or exploiting bugs/glitches to gain an unfair advantage will result in immediate disqualification.
- Players must follow game-specific rules and all instructions from tournament admins.
- Only registered players are allowed to participate — no substitutes or ringers unless approved.

3. Punctuality & Commitment

- Players must check in at designated times and be ready for matches as scheduled.
- Late arrivals may forfeit matches at the discretion of the admin team.
- All match results must be reported honestly and promptly.

4. In-Game Behaviour

- No use of offensive, obscene, or discriminatory in-game names, voice chat, or text chat.
- Respect your opponents — no deliberate sabotage, stalling, or unsportsmanlike conduct.
- Follow all anti-cheat procedures and allow device checks if required.

5. Communications

- Players must keep open lines of communication with team captains and admins.
- Listen to and follow the instructions of section leads, referees, and broadcast crew.
- Raise any disputes or issues immediately — do not wait until after matches.

6. Media & Publicity

- Players consent to being photographed, filmed, or broadcast as part of AGC coverage.
- Players must comply with reasonable requests from ACGL staff for interviews, photos, or promotional content related to the event.





CODE OF CONDUCT

7. Substance Use

- Alcohol consumption during competition is not permitted.
- Use of illegal substances is strictly prohibited.
- Players must remain fit to compete — any player deemed unfit by staff may be removed.

8. Equipment & Venue Care

- Treat all venue property, sponsor equipment, and other players' gear with respect.
- Players are responsible for their own personal equipment.
- Any damage caused by negligence or intent will be charged to the responsible party.

9. Disciplinary Action

- Breaches of this Code may result in penalties including warnings, forfeiture, disqualification, prize revocation, removal from venue, and bans from future ACGL events.
- The decision of the tournament admin team is final.

10. Agreement

- By registering for AGC 2026, players confirm that they have read, understood, and agreed to this Code of Conduct.





EQUIPMENT CHECKLIST

TITLES: CALL OF DUTY MOBILE

☐ BRING YOUR DEVICE

TITLES: EA FC 26, TEKKEN 8 & BRAWLHALLA

☐* BRING YOUR OWN CONTROLLER & USB - OPTIONAL

TITLES: MINECRAFT

☐ LAPTOP + POWER ADAPTER + POWER CABLE

☐ PERIPHERALS

☐* IF NO ETHERNET PORT - ETHERNET USB ADAPTER

TITLES: ROCKET LEAGUE, VALORANT & FORTNITE

☐ GAMING DEVICE (LAPTOP/PC/CONSOLE)

☐ MONITOR

☐ NB: ENSURE DEVICE WITH **GAME** IS UP TO DATE

☐ PERIPHERALS

☐ CABLES & ADAPTERS

☐* BACK UP ITEMS (EXTRA BATTERIES, DRIVER SOFTWARE ON USB, SPARE PERIPHERALS)

NETWORK ETHERNET CABLES PROVIDED

***NOT REQUIRED**



A LOOK BACK **AGC 2025** CREATING LOCAL **GAMING HEROS**



SEE MORE





AGC 2025 MEDIA

DAY 1 & 2 HIGHLIGHTS



DAY 3 & 4 HIGHLIGHTS





Contact Information

Please note that these contact are only for emergencies

Full Name	Vertical	Position	Email
Pre-Event			
Adam Thomas James	Nitro ASL	Educations Lead	adam@acgl.gg
Support	Registrations	Registrations Lead	tournaments@acgl.gg
Support	Tournaments	Tournaments Lead	tournaments@acgl.gg



Click Me

More Support Needed?
Log a Ticket via Discord

OR



Click Me

Email: Admin@acgl.gg



Next Page



SEE YOU
AT

